



Movie Maker for Art Teachers

Presented by
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Description: Movie Maker is a versatile, efficient tool that can be used by teachers and students to improve teaching and learning. With Movie Maker, teaching becomes more engaging. You can highlight critical points, maintain interest AND stay focused. This workshop will teach you the basic skills necessary to create effective Movie Maker videos for your classroom. Emphasis will be placed on importing and editing digital media. You will learn to add images, sound, video clips, and special effects. No pre-requisites.

Goals:

- To explore the various uses for Movie Maker in Art classes.
- To understand that Movie Maker can be used as a teacher presentation tool, and as a student learning resource.
- To be able to create a Movie Maker video.
- To be able to add effects, transitions, sound and text.

Purpose: To provide teachers with an introduction to Movie Maker for use with classroom instruction in Art.

Objectives: Upon completion of the in-service, the teacher will:

- Create a Movie Maker video.
- Demonstrate familiarity with the basic functions.
- Be able to use Movie Maker in the classroom as a tool to affect student learning.

Agenda:

Set: Run sample movies

- Welcome: Introductions, Housekeeping
- Goal and Objectives
TLW...
 1. learn how to use Movie Maker.
 2. design, develop and produce a short Movie Maker movie.
 3. incorporate multimedia in a Movie Maker movie that includes digital stills, video, and music.
 4. be aware of integration ideas for use in the classroom
 5. have fun!!!!

Input/modeling/guided practice:

Demo features of the interface, Begin MM Project

- "Walk" through interface (storyboard/task panes/etc.)
- Observe features of program
- Launch application to start a MM project
- Teacher launches program

- Discuss the use of storyboards
- Model how to import pictures into a project
- Teacher imports pictures from resources provided
- Model how to move our three imported pictures onto the timeline/storyboard
- Teacher moves pictures to the timeline
- Demonstrate how to import a video/ move to timeline.
- Teacher imports video/ drop on timeline

Transitions and Effects

- Model how transitions work. Do one or two, and show on preview pane.
- Show how to overlap: Model on task pane.
- Model how effects work.
- Teacher adds transitions and effects

Copyright and Sound

- Discuss copyright
- Introduce Freeplaymusic.com
- Model on data projector
- Use resource disc to play sound clips
- Model how to import sound clip
- Model how to put sound clip on storyboard
- Teacher imports sound clip and drops on time line

Adding text, titles, credits, saving

- Model how to add text to a screen
- Teacher adds text
- Model how to add a title and credits
- Teacher adds title and credits

Saving video

- Model how to save the project, and movie
- Teacher saves
- Share integration ideas
- If time permits, share movies

Wrap up

- Blogs: <http://ppsblogs.net/nancybutler/yack-attack/art/>,
<http://ppsblogs.net/brianmckee/>
- Wrap Up: Review/Closure
- Questions/Answers
- Evaluations and Certificates